

QUESTIONS AND ANSWERS

Q1: How many pieces of art is the City looking for in this offering?

A1: The City is open to artwork that could have multiple parts. There's not an expectation that the artwork would have multiple pieces, but it is a possibility. The City will not dictate how many pieces, that is up to the selected artist and what is possible within the given budget.

Q2: So potentially it could be one piece?

A2: Yes.

Q3: Is there a specific site where the artwork will be placed?

A3: Once we have the artist on contract, we will sit down with the Parks Department project management team discuss where those opportunities lie what the artist's vision is, and then hone-in on a specific location (or locations). There's been a focus on the activity center and the educational center, but even in the context of those sites, there's flexibility in terms of where the artwork would ultimately be located. The selected artist may have different locations in mind.

Q4: Insurance only needs to be provided after the artist/Art team is selected, correct?

A4: Yes, you do not need to provide insurance in your application. You only need to provide insurance after Council approval and before you sign the contract.

Q5: Is it okay to submit five original works and add five detail images - so the total is ten images, but five projects.

A5: Yes, absolutely. You could submit one project and have ten images of the one project. The six to ten pictures doesn't necessarily mean six to ten projects.

Q6: Can we add videos of the artwork to the application? Maybe three original artworks, three videos and three details

A6: Yes, so you're able to submit videos, there's some parameters when you get into the application system. Publicartist.org will show you what those parameters are, but yes, you are able to submit videos as part of your application. It would count as one of the ten (max) images you can submit. As long as it doesn't exceed 10.

Q7: Is a budget required for the application?

A7: No, at this phase we are not soliciting proposals so you wouldn't need to submit any type of budget as part of your application.

Q8: After the December 12th "Arts & Culture Commission approval of selected artist", what Honoraria / Fee is to be offered to each artist at the stage of submitting their proposals.

A8: There is no proposal stage in this project. Finalist will be invited for an interview but not required to submit a proposal so there's no additional fees.

Q9: The "Apply To RFP" button is not highlighted on the CodaWork website under your project.

A9: This is because all applications must be submitted through the publicartist.org platform no later than October 25, 2023. CodaWork just has our solicitation posted on their website, but that is not where you will be submitting.

Q10: We are applying as a team of 2. For the resume and references, should we submit a resume of up to 3 pages each or split the 3 pages between. Could you confirm if 3 letters of recommendation are required?

A10: Please submit contact information for 3 references per application; you do not need to submit letters of recommendation. You can submit a 3-page resume per team member, but please submit the resumes as one document.

Q11: I was wondering if a map was available for the specific locations of where the art will be displayed? What type of installation plan is required for this project and would like to see the locations for the art as well in order to propose the best possibilities for the locations.

A11: The final locations are unknown at this time, therefore a map of the specific location(s) is not available. An installation plan will be established after the artist is under contract for design, fabrication and installation.

Q12 Also what other information and examples (if any) should I know about that may not be written.

A12: Everything is in the solicitation.

Q13: Is there any need for anonymity within the documents. Do we need to refrain from disclosing any personal or company information.

A13: Other than in the pictures themselves, no.

Q14: Is a sign-in document available from the pre-submittal meeting for the South Mountain Park and Preserve Public Art Project?

A14: We have a sign-in document for the Information Session from 10/11, but not from the 9/27 session which was virtual.

Q15: I could not find the certified contractor's list on the city website. Would you please send me a link if you know where it is located?

A15: There is not an all-encompassing list of certified contractors. Contractors are selected based on specific construction solicitations.

Q16: Is there a way to send the City supplemental information for our applications?

A16: No. All applications must be submitted through Publicartist.org

Q17: Without seeing the word 'sculpture' in the call for artists, I wonder about the type of project or medium that is being considered. I am a multimedia artist – I merge photography and painting. Can this be a part of the South Mountain project?

A17: In this call, the City does not specify the location nor the medium because it is up to the selected artist to conceptualize their design in partnership with the project team. It could be singular or multiple sculptures, benches, shade structures, monuments, murals, integrated architecture or landscape architecture, etc..

Q18: Can you point out specifically where the public art is to be placed and if there is a size limit to the area it is to be located?

A18: The call states "*General locations for artwork have been discussed however final placement will be determined based on a collaborative design process.*" The City cannot pinpoint the specific location where the artwork will be placed, nor can we predict the size limit at the chosen location. These answers are dependent on the selected artist's idea/concept and the City's approval.

Artists are encouraged to conduct a site visit to get a more accurate interpretation of the mountainous area, uneven terrain, desert climate, and the vastness of the park itself.

Q19: According to codaworx.com the call is for all artists, but in your document it is restricted to US residents, which is correct?

A19: Codaworx was incorrect. It is only open to United States residents.

Q20: Are we allowed or encouraged to include our ideas for the project in this first stage of the process

A20: At this time, what is requested in the call is all that's needed at this time.

Q21: If we chose to include video of our previous work, is there a time limit?

A21: Publicartist.org has limitations, you will need to contact them to inquire. We generally recommend one minute or less.

Q22: I missed the artist Information meeting, is there a recording I could view?

A22: Yes. Go to <https://www.phoenix.gov/arts/opportunities> and click the second link.

Q23: Can I submit 9 images and one 2-3 minute video that includes videos of a few of the projects also submitted as images? The projects are kinetic and participatory, which comes across best in a video.

A23: Yes. As long as your images do not exceed 10 total.

Q24: I was hoping to submit an application for this opportunity but I'm based in Australia - can you confirm if international artists are eligible?

A24: This call is only open to United States residents. International artists without a United States address are ineligible. The system will not allow you to submit without a United States address.

Q25: I am a US citizen, but wanted to complete the application as a team, with some of my collaborators living abroad. Would that be possible if the main point of contact or "team lead" lived in the US?

A25: The Publicartist.org system will not accept applications without a United States address. As long as the team lead has a United States address your application should go through just fine.

Q26: Before undertaking the RFQ we wanted to confirm if our previous projects in the Phoenix area would disqualify us from being considered. We recently created the Phoenix Light Passage (2020) at the airport. We also created an artwork for the Scottsdale Museum of Modern Art, the Luminous Scrim Wall (1998),

A26: The call states "Artists who have completed three or more permanent public art projects with the City of Phoenix are ineligible to apply." This includes public art projects procured and funded by the City of Phoenix, it does not include other local municipalities in the Phoenix metropolitan area like the City of Scottsdale.

Q27: I have some images that I use that are in the "collage" format that Carrie Brown was discussing at the Artist Information Session. (For example I have one project with multiple spaced-out components as a collage image). Just for clarification, would a collage of 4 images be considered 1 image, or 4 images if it was submitted as a single jpeg file of the same piece?

A27: Technically, a collage of 4 images would be considered one image (not 4 images) as long as it's one jpeg, but it is mainly discouraged because images can lose a lot of detail at such a small scale.

Q28: I noticed there are some Ramada structures in the South Mountain Activity Complex Site Plan. I was wondering if there was an RFP for those structures or any other part of the project besides the Public Art. I'm interested in how the Activity Complex project was awarded and how we can be involved in future projects/submissions.

A28: The construction firm for the Activity Center which includes the ramadas, is J2 Engineering and Environmental Design. J2 is one of sixty on-call contractors for the City's Engineer's Office which is part of the Street Transportation Department. Eligibility to be on the "on-call" Engineering services is dependent on a qualifications-based selection process set forth in Section 34-604 of the Arizona Revised Statutes. A public records request may be made to obtain a list of on-call contractors from the City Engineer's office. Inquiries about future projects can be directed to the Street Transportation Department City Engineer's office.